

Physics 15b (Hoffman)

Lecture #3

Tues, Sept 25, 2007

Title: "Vector Calculus"

Recap

Properties of a system of charges:

U = electrostatic energy (scalar property of whole system)

$$= \frac{1}{2} \sum_{j \neq k} \frac{q_j q_k}{r_{jk}} = \int_{\text{entire field}} \frac{1}{8\pi} E^2 dV$$

↑ integrate over all volume to ∞
need to be careful to neglect self-energy terms of point charges

$\vec{E}(x, y, z)$ = electric field (vector function of position)

$$= \sum_{j=1}^N \frac{q_j}{r_{oj}^2} \hat{r}_{oj} = \int \frac{\rho(x', y', z') dx' dy' dz'}{r^2} \hat{r}$$

$\rho(x, y, z)$ = charge density } scalar functions of position
 $\frac{1}{8\pi} E^2$ = energy density }

Flux: $\Phi = \int_{\text{surface}} \vec{E} \cdot d\vec{a}$

Gauss' law: Flux of \vec{E} through any closed surface
= 4π times total charge enclosed by surface

$$\underbrace{\int \vec{E} \cdot d\vec{a}}_{\text{surface integral}} = 4\pi \underbrace{\int \rho dV}_{\text{volume integral}}$$

Goals for today:

- ① gradient
- ② div \rightarrow divergence theorem
- ③ curl \rightarrow Stokes theorem

Gradient of a scalar function:

$f(x, y, z)$ = continuous, differentiable function of position (x, y, z)

How do we quantify how this function varies over space?

- ① One way is to list the partial derivatives $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$

Reminder: $\frac{\partial f}{\partial x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x, y, z) - f(x, y, z)}{\Delta x}$

This gives us the "slope" of the function in 3 orthogonal directions.

- ② Another way, maybe easier to visualize is just to ask in which direction the function varies fastest? And what is the slope in that direction?

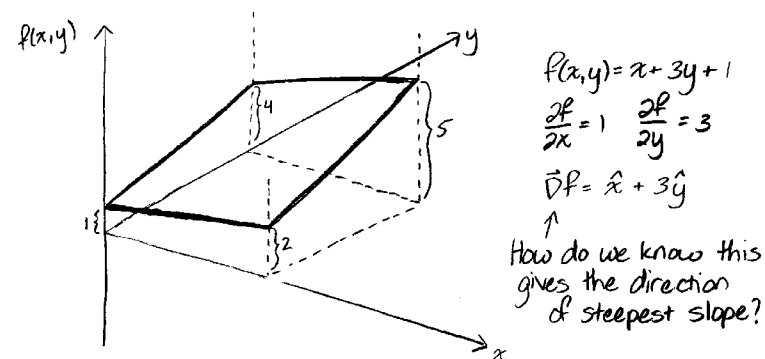
So we build the vector $\frac{\partial f}{\partial x} \hat{x} + \frac{\partial f}{\partial y} \hat{y} + \frac{\partial f}{\partial z} \hat{z} \equiv \vec{\nabla} f$

This is called the gradient of f .

f is a scalar field but its gradient $\vec{\nabla} f$ is a vector field.

The direction of $\vec{\nabla} f$ points in the direction of fastest variation, while $|\vec{\nabla} f|$ is the slope in that direction.

To see that this is true, look at an example in 2-dim:



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Suppose the direction of steepest slope is θ from the x -axis, and the magnitude of that slope is m .

$$m = \cos \theta \frac{\partial f}{\partial x} + \sin \theta \frac{\partial f}{\partial y}$$

= total increase in f by going one unit along the unit vector $(\cos \theta, \sin \theta)$

We can maximize m by taking $\frac{dm}{d\theta} = 0$

$$\frac{dm}{d\theta} = -\sin \theta \frac{\partial f}{\partial x} + \cos \theta \frac{\partial f}{\partial y} = 0$$

$$\Rightarrow \tan \theta = \frac{\partial f / \partial y}{\partial f / \partial x}$$

$$\Rightarrow \theta \text{ is exactly the angle of } \vec{\nabla} f = \frac{\partial f}{\partial x} \hat{x} + \frac{\partial f}{\partial y} \hat{y}$$

And we can plug back in to find:

$$m = \frac{\frac{\partial f}{\partial x}}{\sqrt{(\frac{\partial f}{\partial x})^2 + (\frac{\partial f}{\partial y})^2}} \frac{\partial f}{\partial x} + \frac{\frac{\partial f}{\partial y}}{\sqrt{(\frac{\partial f}{\partial x})^2 + (\frac{\partial f}{\partial y})^2}} \frac{\partial f}{\partial y} \\ = \sqrt{\left(\frac{\partial f}{\partial x}\right)^2 + \left(\frac{\partial f}{\partial y}\right)^2} = |\vec{\nabla} f|$$

OK, so the gradient of a function $f(x, y, z)$

$$\text{is } \vec{\nabla} f = \frac{\partial f}{\partial x} \hat{x} + \frac{\partial f}{\partial y} \hat{y} + \frac{\partial f}{\partial z} \hat{z}$$

which represents the direction & magnitude of largest slope.

We could define gradient in a coordinate-independent way:

For a given direction \hat{n} ,

$\vec{\nabla} f \cdot \hat{n}$ gives the slope of f in that direction.

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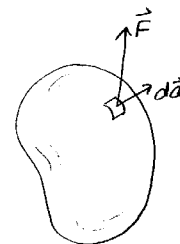
Div (divergence) of a vector function

$\vec{F}(x, y, z)$ = vector function

Consider a finite volume V :

We can compute the flux of $\vec{F}(x, y, z)$ through the surface of V :

$$\Phi = \int_S \vec{F} \cdot d\vec{a}$$

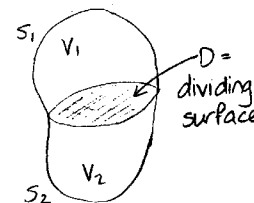


Now what if we subdivide V :

We can compute $\Phi_1 + \Phi_2$

$$= \int_S \vec{F} \cdot d\vec{a} + \int_D \vec{F} \cdot d\vec{a} - \int_D \vec{F} \cdot d\vec{a}$$

$$= \int_S \vec{F} \cdot d\vec{a} = \Phi$$



So the flux through any division of V and S into smaller volumes and surfaces is still equal to the flux through the original S . This is because no matter how many times we subdivide it, each dividing surface counts twice in the flux integral, but with opposite sign, because $d\vec{a}$ takes opposite sign. ("Outward" in one volume patch is "inward" in the shared surface of the adjacent volume patch.)

Flux is a macroscopic property of some surface we chose, in addition to the field $\vec{F}(x, y, z)$. We want to find some local "flux-like" property which doesn't depend on a chosen surface or volume, but only on the field.

As we subdivide V into smaller V_i 's, we note that

$$\Phi_i = \int_{S_i} \vec{F} \cdot d\vec{a} \quad \text{shrinks; it is not constant as } V_i \rightarrow 0.$$

So Φ_i is not the local property we are looking for; it still depends on V_i .

⑤

But what if we divide by V_i ?

Seems plausible (we will not prove it) that if we consider

$$\frac{\int_{S_i} \vec{F} \cdot d\vec{a}}{V_i} \quad \text{it may approach a limit as } S_i \text{ and } V_i \rightarrow 0$$

We call this: $\text{div } \vec{F} \equiv \lim_{V_i \rightarrow 0} \frac{1}{V_i} \int_{S_i} \vec{F} \cdot d\vec{a}$

$\text{div } \vec{F}$ is the flux out of V_i per unit volume, in the limit of infinitesimal V_i . So $\text{div } \vec{F}$ is truly a local property of $\vec{F}(x, y, z)$. Therefore $\text{div } \vec{F}$ is a scalar field.

Divergence Theorem

Now remember that $\Phi = \Phi_1 + \Phi_2 + \dots + \Phi_N$
when we subdivide a volume into N parts:

$$\int_S \vec{F} \cdot d\vec{a} = \sum_{i=1}^N \int_{S_i} \vec{F} \cdot d\vec{a} = \sum_{i=1}^N V_i \left[\frac{\int_{S_i} \vec{F} \cdot d\vec{a}}{V_i} \right]$$

as $V_i \rightarrow 0$, this $\rightarrow \text{div } \vec{F}$
as $V_i \rightarrow 0$, this $\Sigma \rightarrow \int$

$$\Rightarrow \int_S \vec{F} \cdot d\vec{a} = \int \text{div } \vec{F} \, dV$$

surface integral of F = volume integral of $\text{div } \vec{F}$

This is known as the divergence theorem, (or Gauss' thm, but this is NOT the same as Gauss' law, so we'll call it the divergence thm to avoid confusion)

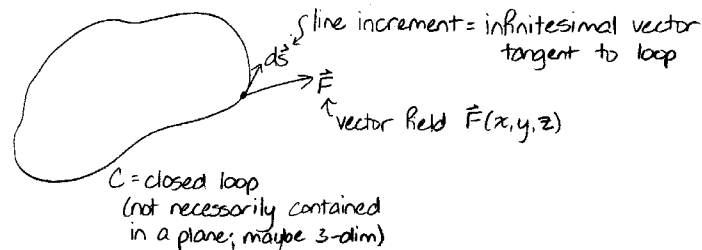
Note: this is a math thm, true for any (well-behaved) vector field. Doesn't rely on physics

⑥

Curl of a vector function

Let's look for another local property of the vector field $\vec{F}(x, y, z)$, in analogy to $\text{div } \vec{F}$, by starting from the line integral around a closed loop, called the "circulation"

(in contrast to $\text{div } \vec{F}$, where we started from the surface integral of a closed surface, called the "flux")



So in analogy to flux Φ , we write circulation Γ :

$$\Gamma = \oint_C \vec{F} \cdot d\vec{s}$$

And if we subdivide C into 2 loops with a bridge B :

$$\begin{aligned} \Gamma_1 + \Gamma_2 &= \oint_{C_1} \vec{F} \cdot d\vec{s} + \oint_B \vec{F} \cdot d\vec{s} - \oint_{C_2} \vec{F} \cdot d\vec{s} \\ &= \oint_C \vec{F} \cdot d\vec{s} = \Gamma \end{aligned}$$

Because any bridge B is going to contribute once in each direction and thus cancel itself out, we can subdivide the loop indefinitely and still keep

$$\Gamma = \oint_C \vec{F} \cdot d\vec{s} = \sum_{i=1}^N \oint_{C_i} \vec{F} \cdot d\vec{s}$$

but each individual Γ_i is getting infinitesimal as we keep dividing C into smaller and smaller C_i 's.

Therefore, to find a local "circulation-like" property, we need to divide by the area of the loop as we shrink it:

$$\frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_i} \text{ approaches a limit as } C_i \text{ and } a_i \rightarrow 0 \text{ (again, no proof, but seems plausible)}$$

But unlike the V_i in the denominator of $\text{div } \vec{F}$, this a_i can have an orientation. So this ratio can approach a different limit for different orientations of a_i .

So we choose a particular orientation of the area, specified by the normal vector \hat{n} . Then for a given point $P = (x, y, z)$ and direction \hat{n} (or \hat{x} or \hat{y} or \hat{z}), we have a scalar quantity $\lim_{\substack{a_i \rightarrow 0 \\ \text{perp. to } \hat{n}}} \frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_i}$

Now we can write a vector:

$$\text{curl } \vec{F} = \lim_{a_x \rightarrow 0} \frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_x} \hat{x} + \lim_{a_y \rightarrow 0} \frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_y} \hat{y} + \lim_{a_z \rightarrow 0} \frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_z} \hat{z}$$

So $\text{curl } \vec{F}$ is a vector function of a vector field \vec{F} ; $\text{curl } \vec{F}$ is a vector field itself.

What does $\text{curl } \vec{F}$ mean?

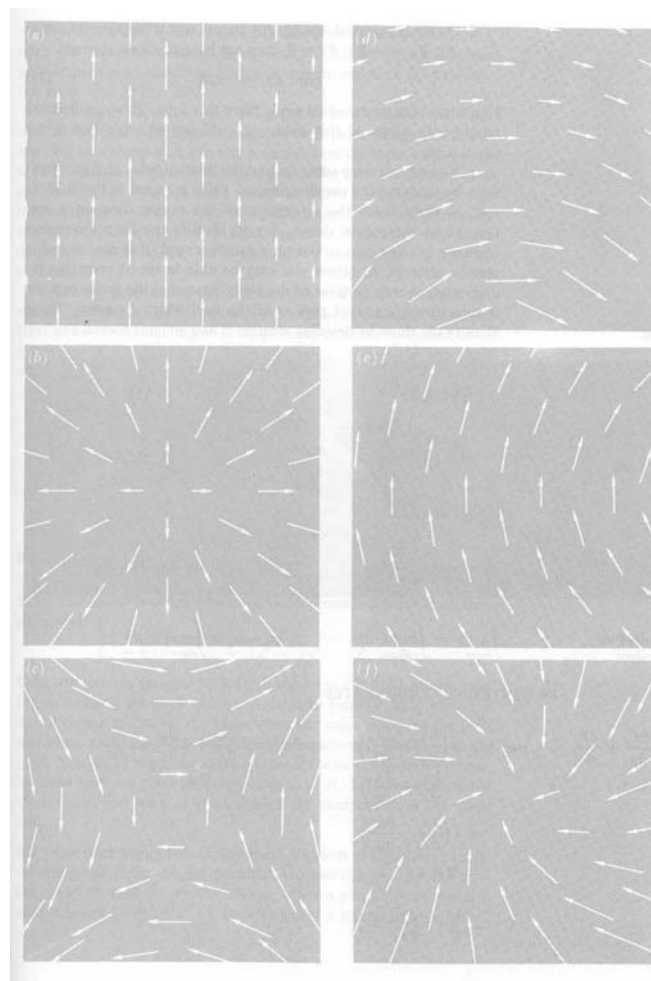
- Its direction at each point in space is perpendicular to the plane in which the circulation of \vec{F} is maximum.
- Its magnitude is the limiting value of circulation per unit area, in this plane, around the point.

We can also define curl in a truly coordinate-independent way:

For a given direction \hat{n} , $(\text{curl } \vec{F}) \cdot \hat{n}$ gives the circulation of \vec{F} about the point in the \hat{n} direction.

Break exercise:

- (1) Which of these vector fields have a non-zero divergence?
- (2) Which have a non-zero curl?



Note: we didn't prove that $\text{curl } \vec{F}$ is a vector; we just asserted it.

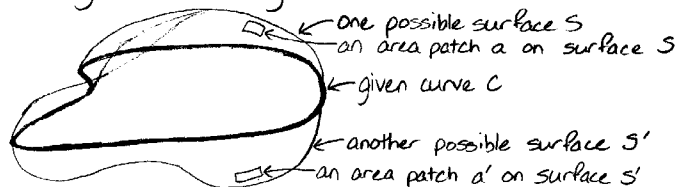
Stokes' Theorem

Remember that $T = T_1 + T_2 + \dots + T_N$
 when we subdivide a surface into N parts:

$$\int_C \vec{F} \cdot d\vec{s} = \sum_{i=1}^N \int_{C_i} \vec{F} \cdot d\vec{s} = \sum_{i=1}^N a_i \left[\frac{\int_{C_i} \vec{F} \cdot d\vec{s}}{a_i} \right]$$

↑ ↑
 So far a_i is still finite-sized because
 we just have a finite N of them.
 So in this step we just multiplied
 & divided by a_i .

Note that for a given closed loop C , we could
 actually choose many different surfaces S :



Note also that C doesn't need to lie in a plane;
 it can be any closed loop in 3-dim.

So, we start with a given C , then we choose a given S
 then we are going to take the limit as all the a_i 's
 get infinitesimal, and $N \rightarrow \infty$:

$$\int_C \vec{F} \cdot d\vec{s} = \int_S d\vec{a} \left[\lim_{d\vec{a} \rightarrow 0} \frac{\int_{C_i} \vec{F} \cdot d\vec{s}}{|d\vec{a}|} \right]$$

The important point is that we are taking
 this limit as $d\vec{a} \rightarrow 0$ with $d\vec{a}$ oriented
 perpendicular to the little patch of surface on S .

So this limit becomes the component of
 $\text{curl } \vec{F}$ which is parallel to $d\vec{a}$, perpendicular
 to local surface S .

⇒ this integrand becomes a dot product:

$$d\vec{a} \cdot \text{curl } \vec{F}$$

⇒ the integral is a surface integral of
 $\text{curl } \vec{F}$ over surface S

So we are led to Stokes' theorem:

$$\int_C \vec{F} \cdot d\vec{s} = \int_S (\text{curl } \vec{F}) \cdot d\vec{a}$$

For a given closed loop C , the line integral around
 the loop is equal to the surface integral of
 $\text{curl } \vec{F}$ over any surface spanning the loop.

Compare Stokes' theorem to the divergence theorem:

$$\int_C \vec{F} \cdot d\vec{s} = \int_S (\text{curl } \vec{F}) \cdot d\vec{a}$$

$$\int_S \vec{F} \cdot d\vec{a} = \int_V \text{div } \vec{F} \cdot dV$$

- Relates a line integral to a surface integral
- Can choose any surface S spanning the curve C
- This theorem makes sense in 2-dim or 3-dim (2-dim version = Green's theorem)

- Relates a surface integral to a volume integral
- Volume is uniquely specified by given surface S
- This theorem makes sense only in 3-dim

We've defined 3 kinds of derivatives:

Gradient: a vector derivative of a scalar field

$$\vec{\nabla} f(x, y, z) = \frac{\partial f}{\partial x} \hat{x} + \frac{\partial f}{\partial y} \hat{y} + \frac{\partial f}{\partial z} \hat{z}$$

direction: distance of steepest variation of f
 magnitude: slope of f in that direction

Divergence: a scalar derivative of a vector field

$$\text{div } \vec{F} \equiv \lim_{V_i \rightarrow 0} \frac{\int_{S_i} \vec{F} \cdot d\vec{a}}{V_i}$$

a local scalar property that tells us the
 amount of flux emanating out of (or into)
 each point in space

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Curl: a vector derivative of a vector field

$\text{curl } \vec{F}$ is a vector such that for a given direction \hat{n}

$$\lim_{a_i \rightarrow 0} \frac{\oint_{C_i} \vec{F} \cdot d\vec{s}}{a_i} = (\text{curl } \vec{F}) \cdot \hat{n}$$

\uparrow
 a_i = area perpendicular to \hat{n}

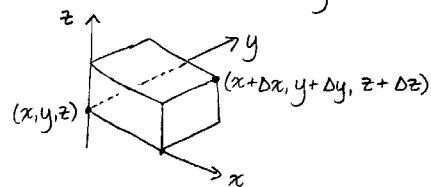
a local vector property that tells us the amount of circulation around each point in space, for each direction of circulation \hat{n}

direction: perpendicular to largest circulation area
magnitude: circulation in that direction

We already have a Cartesian coordinate way to calculate the gradient $\vec{\nabla} \phi$ so let's find a coordinate representation for $\text{div } \vec{F}$ and $\text{curl } \vec{F}$ too so we will have some practical way to actually calculate.

Div \vec{F} in Cartesian

We need to take a limit as a very small volume shrinks to zero. For ease of understanding this in Cartesian coordinates, let's take our volume V to be a small box of volume $\Delta x \Delta y \Delta z$



Now we need to compute the flux of \vec{F} out of this box:

$$\begin{aligned} \int_S \vec{F} \cdot d\vec{a} &= \int_{\text{top}} \vec{F} \cdot d\vec{a} + \int_{\text{bottom}} \vec{F} \cdot d\vec{a} + \int_{\text{right}} \vec{F} \cdot d\vec{a} + \int_{\text{left}} \vec{F} \cdot d\vec{a} \\ &\quad + \int_{\text{back}} \vec{F} \cdot d\vec{a} + \int_{\text{front}} \vec{F} \cdot d\vec{a} \end{aligned}$$

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Let's consider one of these 6 parts: $\int_{\text{top}} \vec{F} \cdot d\vec{a}$

As the box gets small, the top gets small, so to first order we can take the value of \vec{F} over the top of the box to be a constant equal to its value at the center of the top:

$$\vec{F}\left(x + \frac{\Delta x}{2}, y + \frac{\Delta y}{2}, z + \Delta z\right)$$

$$\approx \vec{F}(x, y, z) + \frac{\Delta x}{2} \frac{\partial \vec{F}}{\partial x}(x, y, z) + \frac{\Delta y}{2} \frac{\partial \vec{F}}{\partial y}(x, y, z) + \Delta z \frac{\partial \vec{F}}{\partial z}(x, y, z)$$

The flux through the top of the box is just the z-component of this vector, times the area of the top:

$$\begin{aligned} \int_{\text{top}} \vec{F} \cdot d\vec{a} &= \Delta x \Delta y \left\{ F_z(x, y, z) + \frac{\Delta x}{2} \frac{\partial F_z}{\partial x}(x, y, z) \right. \\ &\quad \left. + \frac{\Delta y}{2} \frac{\partial F_z}{\partial y}(x, y, z) + \Delta z \frac{\partial F_z}{\partial z}(x, y, z) \right\} \end{aligned}$$

Likewise, the flux through the bottom is

$$\int_{\text{bottom}} \vec{F} \cdot d\vec{a} = -\Delta x \Delta y \left\{ F_z(x, y, z) + \frac{\Delta x}{2} \frac{\partial F_z}{\partial x}(x, y, z) + \frac{\Delta y}{2} \frac{\partial F_z}{\partial y}(x, y, z) \right\}$$

The net flux through top & bottom is

$$\int_{\text{top}} \vec{F} \cdot d\vec{a} + \int_{\text{bottom}} \vec{F} \cdot d\vec{a} = \Delta x \Delta y \Delta z \frac{\partial F_z}{\partial z}(x, y, z)$$

We can apply this same logic to right & left side pairs, and to front & back side pairs, to get the total flux of \vec{F} out of the box:

$$\int_S \vec{F} \cdot d\vec{a} = \Delta x \Delta y \Delta z \left[\underbrace{\frac{\partial F_x}{\partial x}}_{\text{right-left contribution}} + \underbrace{\frac{\partial F_y}{\partial y}}_{\text{back-front contribution}} + \underbrace{\frac{\partial F_z}{\partial z}}_{\text{top-bottom contribution}} \right]$$

$$\text{div } \vec{F} = \frac{\int_S \vec{F} \cdot d\vec{a}}{\Delta x \Delta y \Delta z} = \frac{\partial F_x}{\partial x} + \frac{\partial F_y}{\partial y} + \frac{\partial F_z}{\partial z}$$

We abbreviate this with a dot product notation:

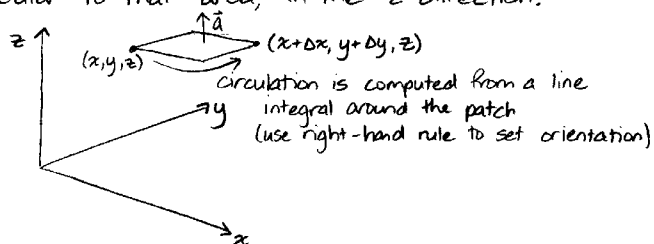
$$\text{div } \vec{F} = \vec{\nabla} \cdot \vec{F}$$

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Curl \vec{F} in Cartesian

We need to take a limit as a very small area shrinks to zero. And we need to do it 3 times, for 3 different orientations of the area, to get the 3 components of the vector $\text{curl } \vec{F}$.

Since we're looking for an expression for $\text{curl } \vec{F}$ in Cartesian coordinates, let's start with an area in the x - y plane, which will give us the component of $\text{curl } \vec{F}$ perpendicular to that area, in the \hat{z} direction.



$$\oint_C \vec{F} \cdot d\vec{s} = \underbrace{\int_x^{x+dx} F_x dx}_{\text{front}} + \underbrace{\int_y^{y+dy} F_y dy}_{\text{right}} + \underbrace{\int_{x+dx}^x F_x dx}_{\text{back}} + \underbrace{\int_{y+dy}^y F_y dy}_{\text{left}}$$

Look at the right side: for a very small dy , we can write $\vec{F}(x, y, z)$ as a constant taking its average value along the line segment:

$$\vec{F}(x, y, z) + \Delta x \frac{\partial \vec{F}}{\partial x}(x, y, z) + \frac{\Delta y}{2} \frac{\partial \vec{F}}{\partial y}(x, y, z)$$

So the line integral along this small $d\vec{s}$ oriented in the \hat{y} direction singles out the y -component of this

$$\int_{\text{right}} \vec{F} \cdot d\vec{s} = \Delta y \left\{ F_y(x, y, z) + \Delta x \frac{\partial F_y}{\partial x}(x, y, z) + \frac{\Delta y}{2} \frac{\partial F_y}{\partial y}(x, y, z) \right\}$$

Likewise, the left side gives:

$$\int_{\text{left}} \vec{F} \cdot d\vec{s} = -\Delta y \left\{ F_y(x, y, z) + \frac{\Delta y}{2} \frac{\partial F_y}{\partial y}(x, y, z) \right\}$$

$$\Rightarrow \int_{\text{right}} \vec{F} \cdot d\vec{s} + \int_{\text{left}} \vec{F} \cdot d\vec{s} = \Delta x \Delta y \frac{\partial F_y}{\partial x}(x, y, z)$$

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By analogy, $\int_{\text{back}} \vec{F} \cdot d\vec{s} + \int_{\text{front}} \vec{F} \cdot d\vec{s} = -\Delta x \Delta y \frac{\partial F_x}{\partial y}(x, y, z)$

$$\Rightarrow \oint_C \vec{F} \cdot d\vec{s} = \Delta x \Delta y \left[\frac{\partial F_y}{\partial x}(x, y, z) - \frac{\partial F_x}{\partial y}(x, y, z) \right]$$

$$\Rightarrow (\text{curl } \vec{F})_z = \frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y}$$

And by further analogy,

$$\text{curl } \vec{F} = \left(\frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z} \right) \hat{x} + \left(\frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x} \right) \hat{y} + \left(\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y} \right) \hat{z}$$

We can abbreviate this with a cross product notation:

$$\text{curl } \vec{F} = \vec{\nabla} \times \vec{F}$$

Example: compute the div and curl of the \vec{E} -field from a line charge oriented along \hat{x} -axis

Last time, we found the field from a line charge is $\vec{E} = \frac{2\lambda}{r} \hat{r}$ (outside the radius of the wire)

$$\begin{aligned} \text{div } \vec{E} &= \vec{\nabla} \cdot \vec{E} = \frac{\partial E_x}{\partial x} + \frac{\partial E_y}{\partial y} + \frac{\partial E_z}{\partial z} \\ &= \frac{\partial}{\partial y} \left(\frac{2\lambda y}{y^2+z^2} \right) + \frac{\partial}{\partial z} \left(\frac{2\lambda z}{y^2+z^2} \right) \\ &= 2\lambda \left[\left(\frac{1}{y^2+z^2} - \frac{2y^2}{(y^2+z^2)^2} \right) + \left(\frac{1}{y^2+z^2} - \frac{2z^2}{(y^2+z^2)^2} \right) \right] = 0 \end{aligned}$$

$$\begin{aligned} \text{curl } \vec{E} &= \vec{\nabla} \times \vec{E} = \begin{vmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & \frac{2\lambda y}{y^2+z^2} & \frac{2\lambda z}{y^2+z^2} \\ \hat{x} & \hat{y} & \hat{z} \end{vmatrix} \\ &= \underbrace{\frac{\partial}{\partial x} \left(\frac{2\lambda y}{y^2+z^2} \right)}_0 \hat{z} + \frac{\partial}{\partial y} \left(\frac{2\lambda z}{y^2+z^2} \right) \hat{x} - \underbrace{\frac{\partial}{\partial z} \left(\frac{2\lambda y}{y^2+z^2} \right)}_0 \hat{y} - \frac{\partial}{\partial z} \left(\frac{2\lambda y}{y^2+z^2} \right) \hat{x} \end{aligned}$$

$$= 2\lambda \left[\left(\frac{-2yz}{y^2+z^2} \right) - \left(\frac{-2yz}{y^2+z^2} \right) \right] \hat{x} = 0$$

So for the \vec{E} -field from a line charge (outside the wire):

$$\text{both } \vec{D} \cdot \vec{E} = 0 \text{ and } \vec{D} \times \vec{E} = 0$$

Summary:

3 derivatives: gradient, divergence, curl

can express each one coordinate-free or in Cartesian

divergence theorem: relates surface integral to volume integral

Stoke's theorem: relates line integral to surface integral

Today: JUST MATH, no physics

Next time: Apply this math to physics

Answers to exercises on page 8 of lecture notes

